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Efficient simulation of multistage plasma accelerators

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Plasma accelerators can sustain accelerating gradients of up to ~ 100 GeV/m.

However, reaching the high energies required for future particle colliders requires the acceleration to be performed in multiple plasma stages.

Solving the challenges posed by multistage acceleration, such as beam quality preservation, requires the capability of simulating large chains of accelerating stages, something that is typically limited by the high cost of full 3D particle-in-cell codes.

Thus, there is a growing need for the development of more efficient models that allow for inexpensive collider studies with reduced physics or dimensionality.

Here, we present the implementation of a novel gridless quasistatic algorithm in the Wake-T code that, coupled with a laser envelope solver, allows for accurate and efficient simulations of multistage laser-plasma accelerators with axial symmetry, a critical step toward their realization.

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Footnotes

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